

Error-correcting codes on scale-free networks

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We investigate the potential of scale-free networks as error-correcting codes. We find that irregular low-density parity-check codes with the highest performance known to date have degree distributions well fitted by a power-law function $p(k) \sim k^{-\gamma}$ with γ close to 2, which suggests that codes built on scale-free networks with appropriate power exponents can be good error-correcting codes, with a performance possibly approaching the Shannon limit. We demonstrate for an erasure channel that codes with a power-law degree distribution of the form $p(k) = C(k + \alpha)^{-\gamma}$, with $k \geq 2$ and suitable selection of the parameters α and γ , indeed have very good error-correction capabilities.

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A variety of complex networks [1] exhibit a topological structure in which the connectivity between their constituent nodes follows a simple power law. Examples of such scale-free networks include the internet [2,3], the Worldwide Web [4,5], social networks [6], metabolic networks [7], etc. Extensive studies have been made to understand the topological features and evolving dynamics [8–10] of these networks. While many intriguing properties concerning the structural aspect of complex networks have been revealed thanks to these efforts, relatively little is known about the effects of specific connectivity structures on networks' functional behavior [11]. In order to properly operate under a certain environment or, in a more active sense, to successfully accomplish a given task, a complex network may favor one particular structure over another. For practical applications, it now appears that more attention needs to be paid to the *functional aspect* of these complex networks viewed as whole systems or organisms working for particular purposes.

Recent advances in channel coding theory have led to the perception that the state-of-the-art capacity-approaching codes, such as TURBO codes [12] and low-density parity-check (LDPC) codes [13–15], can be understood in terms of graphs (or networks) consisting of nodes and edges [16]. The function of these graphs is to carry out error correction, i.e., to recover original data transmitted over noisy channels, by iteratively passing certain messages through edges connecting neighboring nodes. The art of developing a high-performance error-correcting code lies in designing a connectivity structure of a graph in such a way as to make the code built on it perform a desired function. One very important issue concerns finding the connectivity distribution that achieves the Shannon capacity limit. Most attempts to obtain optimal connectivity distributions, however, have been limited to numerical optimization techniques [15,22] such as a hill climbing method and a genetic algorithm, and a complete understanding of the connectivity structure specific to capacity-achieving codes is still lacking. Inspired by the ubiquitous nature of scale-free networks, one may ask whether their connectivity structure could offer any insight into seeking good graph-based codes.

In this paper we address the question whether scale-free networks whose connectivity distribution follows a power law can function effectively as good error-correcting codes.

We first show that the degree distributions of LDPC codes with the highest performance known to date are well fitted by power-law functions. Motivated by this finding, we generate a degree distribution according to the function $p(k) = C(k + \alpha)^{-\gamma}$ and fine-tune the parameters α and γ to maximize the code's performance. We investigate the error-correction capability of these codes over a binary erasure channel and compare them with the TORNADO code [17], the first commercialized LDPC code.

The codes built on scale-free networks considered here are basically LDPC codes in that the associated parity-check matrices are sparse and the belief propagation algorithm [13–15] is employed for decoding. When invented by Gallager [13] in the early 1960s, LDPC codes were considered to be impracticable to implement due to the limited computational abilities of the time, and were subsequently nearly forgotten. It was only recently, after they were shown to yield excellent performance comparable to TURBO codes [14,15], that LDPC codes began to draw considerable interest from the coding community. LDPC codes have attracted attention also from the physics community, and there have been some statistical-physics approaches in the analysis of LDPC codes, which take advantage of the resemblance between LDPC codes and spin-glass models [18–21].

A LDPC code can be represented by a bipartite graph in which there are two different types of nodes: variable nodes and check nodes. Nodes of one type are connected by edges only to nodes of the other type. Variable nodes are associated with data bits, and check nodes examine whether the variable nodes connected to them satisfy parity-check equations. Error correction of corrupted data bits is performed by passing certain messages, e.g., likelihood ratios, through edges back and forth between variable and check nodes. It is known from density evolution analysis [15] that, under the assumption of a tree-structured random graph with no closed loops, the error-correction capability of a code is solely determined by the degree distribution. Codes with irregular degree distribution have been found to substantially outperform those with regular degree distribution.

We begin by inspecting the degree distributions of some high-performance LDPC codes. Figure 1(a) shows the variable-node degree distribution of the LDPC code designed

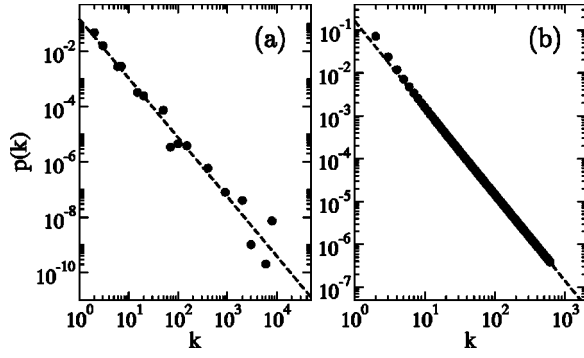


FIG. 1. Degree distributions for high-performance LDPC codes. (a) The LDPC code designed by Chung *et al.* (Table II of [22]). (b) The TORNADO code with maximum degree $d_{\max}=610$ [17,23]. The best fitting lines have slopes (a) $\gamma \approx 2.14$ and (b) $\gamma \approx 2.02$.

by Chung *et al.* [22], which has been optimized for an additive white Gaussian noise channel and approaches the Shannon limit within 0.0045 dB, presently the world record. Here, in order to obtain a meaningful distribution from the irregularly spaced data $\lambda(k_i)$ in Table II of Chung *et al.* [22], we took a local average over a bin of length $(k_{i+1}-k_{i-1})/2$:

$$p(k_i) = \frac{P(k_i)}{(k_{i+1} - k_{i-1})/2}, \quad (1)$$

where $P(k_i)$ is the fraction of nodes with degree k_i and is given by $P(k_i) = C\lambda(k_i)/k_i$, in which $\lambda(k_i)$ is the fraction of edges connected to a variable node of degree k_i and C is a normalization constant. It can be seen from Fig.1(a) that the degree distribution is well fitted by a power-law function $p(k) \sim k^{-\gamma}$ with $\gamma \approx 2.14$. A more dramatic correspondence is observed for the variable-node degree distribution of the TORNADO code [17,23], as is clearly seen in Fig.1(b). The TORNADO code has been optimized for an erasure channel and has a Poisson distribution for its check-node degree distribution. The power-law function that best fits the variable-node degree distribution is found to have an exponent $\gamma \approx 2.02$, and the fitting appears to be nearly perfect for large k . We also find that the right-regular sequence of Shokrollahi [23] that slightly beats the TORNADO sequence is well fitted by a similar power-law function.

The fact that many high-quality LDPC codes have degree distributions well fitted by power-law functions stimulated us to test scale-free networks as error-correcting codes. Following the approach of Newman *et al.* [24], we write the generating function for a general scale-free network in the form:

$$G(x) = \sum_{k=0}^{d_l-1} a_k x^k + \sum_{k=d_l}^{d_{\max}} p(k) x^k, \quad (2)$$

where the fraction of nodes with degree $k \geq d_l$ follows a power law $p(k) = Ck^{-\gamma}$, and the terms a_k with low degree $k < d_l$ are separated from the second sum to allow for possible deviation from the power law for small k , as is often the case for general scale-free networks. The generating function in Eq.(2), however, contains too many parameters to be amenable to numerical optimization unless d_l is sufficiently

small. To reduce the number of parameters while still retaining the possibility that the distribution for low degrees may not obey an exact power law, we instead choose the following generating function:

$$G(x) = \sum_{k=0}^{d_{\max}} p(k) x^k, \quad (3)$$

where $p(k) = C(k+\alpha)^{-\gamma}$. If $\alpha < 0$ ($\alpha > 0$), the degree distribution for small k lies above (below) the power-law function $k^{-\gamma}$. We henceforth use Eq.(3) to generate a variable-node degree distribution of our code and optimize the parameters α and γ to achieve the best performance.

Some empirical results known about LDPC codes help us to further refine our code. The most well known findings related to features of good LDPC codes may be that the variable nodes of degree 1 should be removed since they do not contribute to error correction and that the codes with almost uniform check-node degree yield good performance [15,22,25]. Taking these into account, we let the sum in Eq.(3) start from $k=2$, and restrict the check-node degree to two consecutive integers: the generating function for the check-node degree is written as $F(x) = bx^i + (1-b)x^{i+1}$, where the parameters b and i are easily determined once a variable-node degree distribution is selected. This choice of the check-node degree distribution enables us to design a code without restrictions on d_{\max} for any given code rate; this property, however, is not shared by the right-regular sequence [23] for which d_{\max} is allowed to have only a special set of values.

The performance of an LDPC code over a binary erasure channel can be evaluated by the density evolution method [15] as follows. Let δ be the erasure probability of a given channel, and consider a code with a degree distribution pair $\lambda(x) = \sum \lambda_k x^{k-1}$ and $\rho(x) = \sum \rho_k x^{k-1}$, where λ_k (ρ_k) is the fraction of edges connected to a variable (check) node of degree k . Note that the distribution here is defined in terms of the fraction of edges, not the fraction of nodes as before. Then, if the belief propagation algorithm is used for decoding, the messages passed between the variable and check nodes are known to evolve as [15,17]

$$x_l = x_0 \lambda(1 - \rho(1 - x_{l-1})), \quad (4)$$

where x_l denotes the expected fraction of erasure messages at the l th iteration and x_0 is its initial value given by $x_0 = \delta$. The recovery of original data is successfully done if x_l converges to zero. The threshold δ^* , defined by the supremum of all δ that result in successful decoding, tells the code's performance. For a given code rate R , the threshold is upper bounded by the channel capacity $1-R$ [17].

With the help of the above density evolution method, we calculate the error-correction capability of the scale-free networks given in the form of Eq.(3). The results are shown in Fig.2 as a function of the maximum variable-node degree d_{\max} , where the code rate is fixed at $R=0.5$. It is seen that the threshold erasure probability δ^* increases as the maximum variable-node degree increases. For large d_{\max} , the threshold almost reaches the theoretical upper bound $1-R$, indicating that the error-correction capability of our code is very good.

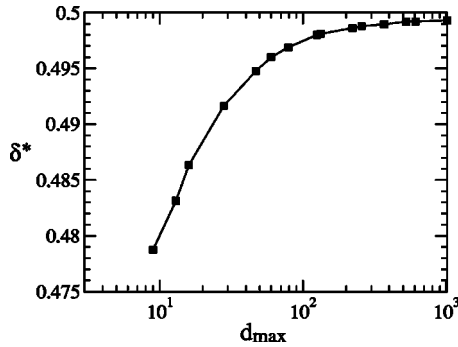


FIG. 2. Error-correction capability of optimized scale-free networks over a binary erasure channel. The code rate is $R=0.5$.

For comparison, we have also studied the error-correction capability of codes that have degree distributions other than the power-law distribution, namely, an exponential distribution of the form $p(k) \sim e^{-\beta(k+\alpha)}$ and a Gaussian distribution of the form $p(k) \sim e^{-\beta(k+\alpha)^2}$. We find that the threshold for the exponential distribution rapidly increases with d_{\max} and converges to 0.465, a value much lower than the threshold for the power-law distribution. The case for the Gaussian distribution is observed to exhibit a similar behavior with a similar low convergence limit.

To more clearly demonstrate the high performance of codes on scale-free networks, we compare them with the TORNADO code [17,23]. The threshold of our code is presented in Table I along with the parameters α and γ that maximize the code's performance. Table I shows that our code yields better performance than the TORNADO code for d_{\max} smaller than about 1000. Also shown in Table I is the average variable-node degree $\langle k \rangle$ of the two codes. From a practical viewpoint, it is important to design a code that yields good performance for small $\langle k \rangle$, since the physical complexity of a code, which grows with increasing $\langle k \rangle$, limits the hardware implementation of the code. For this reason, our code seems to be better suited to applications than the

TABLE I. Error-correction capabilities of scale-free networks (SFNs) and the TORNADO code [23] of rate $R=0.5$, and parameters γ and α optimizing the SFN. The optimization was done by using a direction set method.

d_{\max}	γ	α	SFN		TORNADO [23]	
			δ^*	$\langle k \rangle$	δ^*	$\langle k \rangle$
9	1.347	-1.473	0.47875	2.97	0.44546	3
16	1.788	-1.102	0.48633	3.30	0.46950	3.5
28	2.024	-0.868	0.49163	3.57	0.48235	4
47	2.088	-0.775	0.49477	3.88	0.48960	4.5
79	2.084	-0.753	0.49689	4.24	0.49380	5
133	2.080	-0.74	0.49810	4.60	0.49628	5.5
222	2.086	-0.712	0.49862	4.94	0.49776	6
368	2.081	-0.698	0.49895	5.31	0.49865	6.5
610	2.076	-0.691	0.49920	5.68	0.49918	7
1009	2.073	-0.687	0.49931	6.02	0.49951	7.5

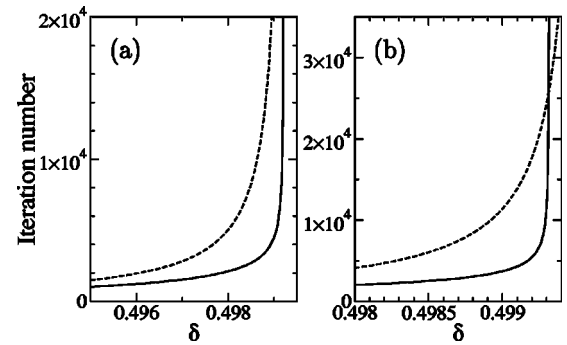


FIG. 3. Iteration numbers of optimized scale-free networks (solid curve) and the TORNADO code (dashed curve) for maximum degrees (a) $d_{\max}=610$ and (b) $d_{\max}=1009$. The criterion for convergence of decoding is set to be $x_l < 1 \times 10^{-6}$.

TORNADO code.

Another merit of our code is that the iteration number required for convergence of decoding is very small. The iteration numbers of our code and the TORNADO code are compared in Fig.3(a) as a function of the erasure probability for the case of $d_{\max}=610$, which clearly shows that our code has a smaller iteration number than the TORNADO code in the whole region of δ . Even for the case of $d_{\max} > 1000$ where the TORNADO code has a slightly higher threshold than our code, the iteration number is smaller for our code than for the TORNADO code over a broad region of δ , except near the threshold [Fig.3(b)]. For an early convergence of decoding processes, each node needs to gather messages from other nodes quickly. This implies that graphs with smaller diameter may be more advantageous in reducing the iteration number. This in turn suggests that scale-free networks, which are known to have a very small diameter $d \sim \ln \ln N$ [26] where N is the number of nodes, may require a smaller iteration number than regular random networks or small-world networks [27].

The error-correction capability of codes on scale-free networks can be further enhanced by adjusting the degree distribution, especially in the low-degree region, so that it more closely models realistic scale-free networks whose degree distribution does not necessarily follow a power law for small k . While doing this, we try to keep as small as possible the number of parameters added to the generating function. After a number of numerical simulations we found the following generating function adequate for this purpose:

TABLE II. Performance of codes on scale-free networks [Eq. (5)]. The same optimization parameters α and γ as in Table I are used.

d_{\max}	w_2	w_3	δ^*	$\langle k \rangle$
222	1.004	0.983	0.49885	4.94
368	1.004	0.982	0.49923	5.31
610	1.005	0.982	0.49945	5.68
1009	1.005	0.983	0.49955	6.01

$$G(x) = C \left[w_2 p(2)x^2 + w_3 p(3)x^3 + \sum_{k=4}^{d_{\max}} p(k)x^k \right], \quad (5)$$

where $p(k) = (k + \alpha)^{-\gamma}$. The performance of this code is displayed in Table II, which shows that by adding two new parameters w_2 and w_3 , which permit the two lowest degrees to vary from the power law, the performance of the code is increased. Addition of more parameters is expected to give rise to an increased performance, but at the expense of rendering the optimization process more time consuming.

In summary, we have found that many high-performance

LDPC codes possess degree distributions well fitted by power-law functions with exponents close to 2. Based on this finding, we have developed codes on scale-free networks that have very good error-correction capabilities. The codes with power-law degree distribution yield better performance than those with exponential and Gaussian degree distributions that have fast decreasing tails. It also would be interesting to study the effect of degree correlations on the performance of a code, which is left as future work. As good error-correcting codes, the codes on scale-free networks could find lucrative applications in areas as diverse as wireless communication, media and data transfer over the internet, and storage.

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